

Command Summary Card

SKI or DIE™

Starting the Game

1. Remove all cartridges and plug your joystick into port 2. Player 1 uses the joystick in port 2, called Stick 2. (If you have two joysticks, Player 2 uses the other joystick during the Innertube Thrash.)
2. Turn on your computer. (C128 USERS: Put your computer in C64 mode by holding down the Commodore key when you turn on your computer.)
3. Insert Side 1 of your Ski or Die disk into the disk drive.
4. At the READY prompt, type **LOAD "EA",8,1** and press **Return**. If you have trouble loading the game, disconnect all secondary peripherals from the back of the disk drive (like a second disk drive, a fast loader, or a printer) and try starting again.
5. Once the game loads, you see the title screen. Press the joystick button or the **spacebar** to go to Rodney's Ski Shop.

Rodney's Ski Shop

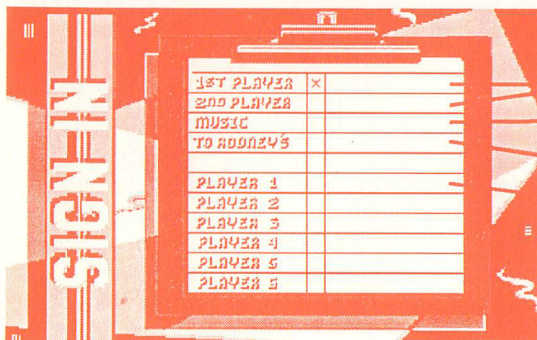
Use the joystick to move the SKI OR DIE icon.



When the SKI OR DIE icon is over an option, press the joystick button to select it.

Select options from the clipboard.

Select the clipboard to change your control device (Stick 1 or 2), turn music on and off, and sign up for competition.



Change joysticks
(Make selections with Stick 1)

Turn music off and on

Go back to the Ski Shop

Sign up for competition

To change settings:

1. Move the joystick up or down to move the X to an option. Press the joystick button to highlight the selection.
2. Move the joystick right or left to change the setting. Press the joystick button to confirm your selection.

If you're signing up for competition:

1. Move the joystick down to move the X to PLAYER slot 1. Press the joystick button to put the cursor on the name line.
2. Type your name. Press **Return** to log the name and skip to the next line.
3. To type another name, press the joystick button, type the name, and press **Return**. Do this again for every name you want to enter.

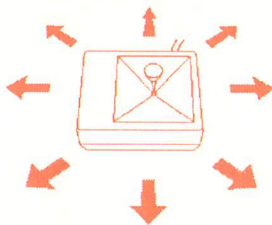
Rodney's Winter Wonderland

Use the joystick to rotate. Hold down the joystick button to move forward; release to stop



Control Yourself with the Joystick

The joystick is used to move in a direction and do stunts. For many of the stunts, you hold down the joystick button while moving the joystick. See the manual to see which stunts require the joystick button.



Here are two more keys you might want to know about.

- R Restart or Exit Event
- S Turn music (and some sounds) on and off

Snowball Blast

To blast, press the joystick button.

There are 2 directions you can face while blasting, north and south, shown on the screen as N and S. The direction you're facing is highlighted, and the number of snotheads on each side is shown next to the direction.

To change your view between north and south, press the **spacebar**. Note: You can't switch views while holding down the joystick button.

Don't look for Chainsaw Bunnies, Eskimos, Bermuda Bears, Ski Instructors, or Most Abominable SnowThings. They're all in the Chalet drinking hot cocoa and playing poker.

Innertube Thrash

To Rotate:

Hold down the joystick button and move the joystick to the right or left.



To Jab:

Hold down the joystick button and pull the joystick back.



Don't look for Lawn Darts, Patches, Mousetraps, or Beartraps. Some Boy Scouts came by and picked them all up.

But watch out for a new addition to the Innertube Thrash course: "The Spike." Hitting a spike will let the air out of your day real fast.

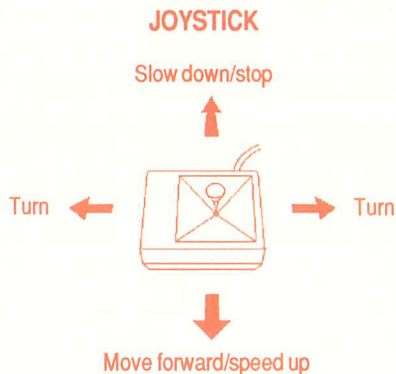
Aero-Aerials

Press the joystick button to start down the ramp.

To accelerate down the ramp, rotate the joystick as quickly as you can.



Downhill Blitz



Press and hold the joystick button to jump off cliffs and do tricks.

Snowboard Half-Pipe

Don't look for Chainsaw Bunnies or Punk Penguins. They're in the next half-pipe shredding their own snow.

Stars are worth 15 points each.

Compete All

For each event, you score points for where you placed: 5 points for 1st place, 3 points for 2nd, 1 point for 3rd, and 0 for anybody after that. At the end of each event, each player's overall placement score appears so you can see who's winning (the overall score is cumulative). The points actually scored in the event appear next to the contestant. When you're done looking at the scores, press the joystick button to go to the next event.

Lester Says: Software piracy isn't cool.

We'd like to say that only cool people with consciences play cool games. But there's always a few dorks out there that copy software illegally. You know the types.

So we have to give this old rap about how Ski or Die was produced by people who scarf on a regular basis only by making software. We're talking talented people like designers, artists, programmers, etc., who want to keep making cool games because they think it's fun. When the above-mentioned dorks copy Ski or Die without authorization, the rob people (us) of their hard work and raise the cost to legitimate users (you). It's a drag, because it puts us in the awkward position of having to tell people that copying this game for any reason other than making backup copies is a violation of federal law. We don't want to be the bad guys. We don't like to nag.

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Electronic Arts Technical Support
P.O. Box 7578
San Mateo, CA 94403-7578

Please be sure to include the following information in your letter:

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- Type of operating system or DOS version number
- Description of the problem you're having

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If you live outside of the United States, you can contact one of our other offices.

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